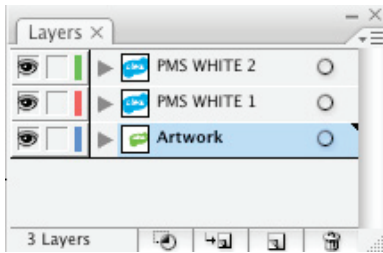


White: The following materials require PMS White: M8, M16, M17, & M21. Artwork on these materials require two spots of PMS white to be represented within the artwork. This should be done in Adobe Illustrator. Any portion of the artwork that is not to be clear or metallic (depending on material) will need to be backed up with one or two layers of PMS White (depending on the design). The Layers, Attributes, and Swatches palletes will be effected. Please refer to the example below for correct set-up of artwork.

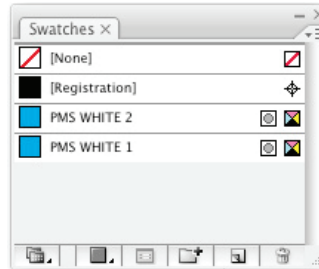
Setting up PMS White in Adobe Illustrator:

Layers Palette:



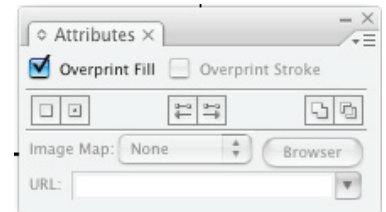
The original artwork should be on the bottom layer. On top of original artwork will be PMS White 1 and PMS White 2.

Swatches Palette:



PMS WHITE 1 & 2 must be represented as spot colors in swatches palette. Must also be 100%.

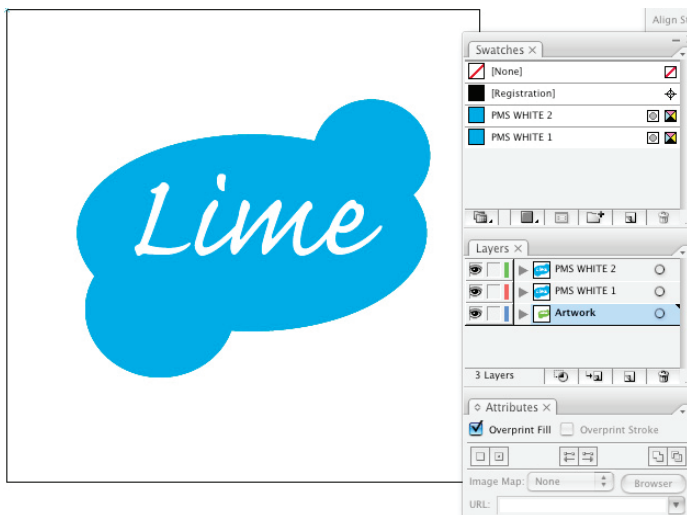
Attributes Palette:



The fill and stroke on the PMS White 1 and 2 layers must be set to overprint.

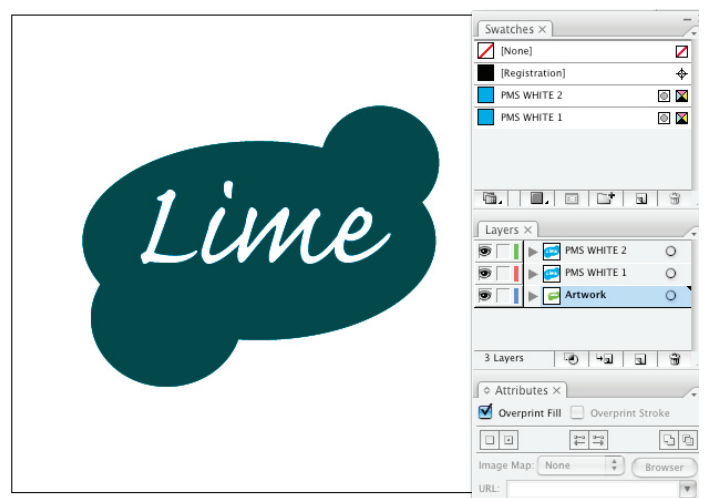
Correct example of hits of white on a clear material:

Normal View:



In this example: the "lime" and background will be clear. The white layers will appear as if they are 'covering' the artwork in normal view.

Overprint Preview:



Same example, viewed in Overprint Preview. Overprint Preview is useful to check if white layers are set to overprint.

Final:



The final label will have a transparent/clear "lime" text and background. The green artwork will remain opaque because it is backed with two hits of PMS White.